
Weebish Mines Free Download [Password]



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About This Game

"Once upon a time, there was a family of 4 who lived in a log cabin by the mines. Everything was cool. But one day somebody left the door open and all their pets ran away! This is the story of how they got them back."

Weebish Mines is a kind of spiritual successor to "Legacy of the Wizard", my favorite NES game from a million years ago. Help the family search the giant underground mines in ye ol' Metroidvania fashion for their missing pets. Use gems to fuel special items like pickaxes, guns, oxygen tanks, keys, and bombs.

Don't get STATUE-IZED or it's game over, man! Game over!

Title: Weebish Mines
Genre: Adventure, Indie
Developer:
DXF Games
Publisher:
DXF Games
Release Date: 20 Apr, 2017

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English







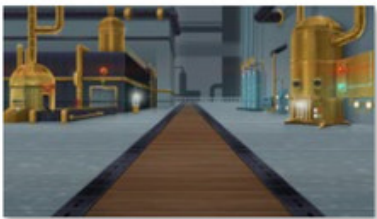
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power_furnace-a.jpg



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weebish mines

This game has one of the best multiplayer experiences I have seen.

Unfortunately, that multiplayer experience is all but dead. The Master Server was shut down some time ago with little hope of it returning. The Single Player campaign is still one of the best I have ever played. QUICK THOUGHTS (will update when a little further in):

https://youtu.be/Ad_Qp5FVCWY

Tamaashi immediately reminds me a mixture of Binding of Isaac and the old-school Sega Genesis Splatterhouse entries. It's a dark 2d retro platformed with puzzles that are actually pretty simple when you break them down, but difficult sometimes to get everything lined up. You're His creation, and you must find the infection and get rid of it. Use clones of yourself to solve the problems and defeat enemies, but be sharp as to not die. Speed is often key, but is also your downfall most of the time, leaving you with little wiggle room to take in the situation to be able to solve anything on the first few attempts. As it stands, I do suggest picking up this game, especially if you are a fan of any of the titles mentioned in this review.. Got It To Support Devs. Super scary and crazy game. Very enjoyable and can give loads of fun hours of gaming.. game is good controller issues fixed. with the exception of a bug or something that makes your player move backward on their own the game is relatively polished

Zenodyne R is one of the best indie shmups on Steam.

- The graphics are very well done and look exactly like they would have appeared in late-80s/early-90s. It looks like it could have been a Taoplan game!
- The music is the same--sounding exactly like you remember those old Genesis games from your youth sounding.
- The gameplay is fast and furious, but not cheap: you can usually dodge things that you see coming without having to memorize the entire game.
- The story actually works within the the game without getting in the way if you want to ignore it.
- Each level is unique with it's own visual feel and special gameplay. Unlike some other games in this genre, you will remember each level individually.
- The game's difficulty is hard, but fair. While the difficulty feels uneven in some areas, the way difficulty is adjusted for normal difficulty is primarily through how often extends are doled out, which allows less-experienced players to beat the game and not feel like they missed out on too much. Veteran players will find a very challenging game that mixes both modern and classic shoot 'em up elements.
- Branching paths provide some replay value and makes experimenting with different routes through the game feel less boring than other shmups.

. game has sound.. other reviews must have \u2665\u2665\u2665\u2665\u2665 computers?

isnt a bad game for 5\$

just very repetitive but simple to play

one of those nothing else to do kinda games

no multiplayer, maybe if u could play against a friend it would be alright.

other than that you would have to do the challenges alone. This is, and I admit it, a flawed route, however for only 17 miles it does provide some variety. I bought this with the 59V2 in the sale, and it has come out with a satisfying result.

Pros -

~Generally slow speeds make for an interesting experience

~Mostly entertaining scenarios

~Somewhat accurate train models (I have read a few complaining about how the 5 car 378s have no logo, however they are my local train and i can confirm most of the logos have been removed)

~interesting scenes and gamplay

Cons -

~Route occasionally dumps

~Level crossing models are horribly inaccurate

~59 sounds are innacurate (no sound pack either :s)

~378 default sounds are innacurate and annoying (I have the electrostar sound pack from AP, if you hate default sounds i recommend installing that)

Other notes -

~378 does not load (I did not have this problem, however others have. I believe I avoided it because I already had the 378 DLC for the south london network

Overall I give this route a 6V10, flawed at best but still worth a try. This game makes you feel that your \$1.69 was well spent.

It has simple machanics that will entertain you for 20 levels.

Fortix also have Cards.

My recommendation? Buy it. It will worth.. Not Really a Game tbh just a scam. Easy to pick up hard to master! Fun game here folks. Freedom Force Vs. The Third Reich
fast game with modern day graphics with easy controls that moves from location A to B to C and so on,
good amount of action and special effects,
(good save the world formula) good amount of save the world reactants that form a bigger save the world product,
good game.

Personal Suggested Purchase Price: \$0.99 Or Less During Sale

Mere days before release!:

MERE, I say!

Weebish Mines will drop this Friday, April 21st for everyone. In addition to being a tough, old school Metroidvania it'll also be 20% off the already low retail price of \$2.99.

So what *can* you get instead of Weebish Mines this Friday?

- 2 McDonalds hashbrowns
- 3 donuts at Dunkin Donuts
- A few tubes of an acrylic paint set
- 1/3 cup of a small Starbucks anything

If you could buy Weebish Mines 14 times for your friends, you could've also named a star at Star [Register.com](#), but honestly that's the stupidest thing ever.

If you could buy Weebish Mines 169,583 times for your friends, you could have also bought a 2016 Lamborghini Aventador LP700-4, and then we'd all smack you.. **Ladder Bug- Fixed!:**

The recent not recommended review of Weebish Mines mentioned there was a ladder bug where placing a ladder down next to a door got the guys stuck. Since I'd never heard of this before I asked for more info and then tried it myself and it's true: If you tried to place a ladder down while standing almost on top of any door this would happen.

It's funny what thousands of hours testing can miss sometimes. 🤔

Luckily I was able to fix this issue in about 5 minutes, which has now been rolled out to you guys. If only all problems could be solved so fast!

So remember, if you have any problems it's always better to let me know first as I'm not your typical dev and will try to address problems quickly and work with you.

Thanks, and enjoy!

<http://steamcommunity.com/sharedfiles/filedetails/?id=1208915807>

. **Achievements are here!:**

SHEW.

Okay, that's 22 achievements for the game. Ranging from killing big monsters to finding rare items to saving the ol' pets, there

should be a good range of different tasks to complete now.

This was a good idea. Thanks, Batmobility!. **Update #2:**
Hello again!

Yoritoshi brought it to my attention that upon pressing the F12 key to take a screenshot of the final credits screen (to capture the total time played) it triggered the "Ok, I'm all done with the game let's go to the title screen!" action.


So this has now been fixed.

For the inconvenience, I've also added 5 more achievements to the game which brings the total up to 27.

One of the achievements is to beat the game in under an hour.

Can you do it??. **Achievements are coming!:**

I plan on creating achievements for this starting tonight, to be added to the game shortly thereafter.

I wasn't really sure if people wanted them but I was wrong 

More to follow!. **Patch #1:**
Hi guys!

Tonight I've done some changes to the game which will make for a better experience for everyone:

ADDITIONS:.. Tell your friends!:

May 19th is just around the corner..

<https://store.steampowered.com/app/853610/>

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